



## MathWorks助力NVIDIA DRIVE Sim加速自动驾驶开发

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MATLAB EXPO 2021

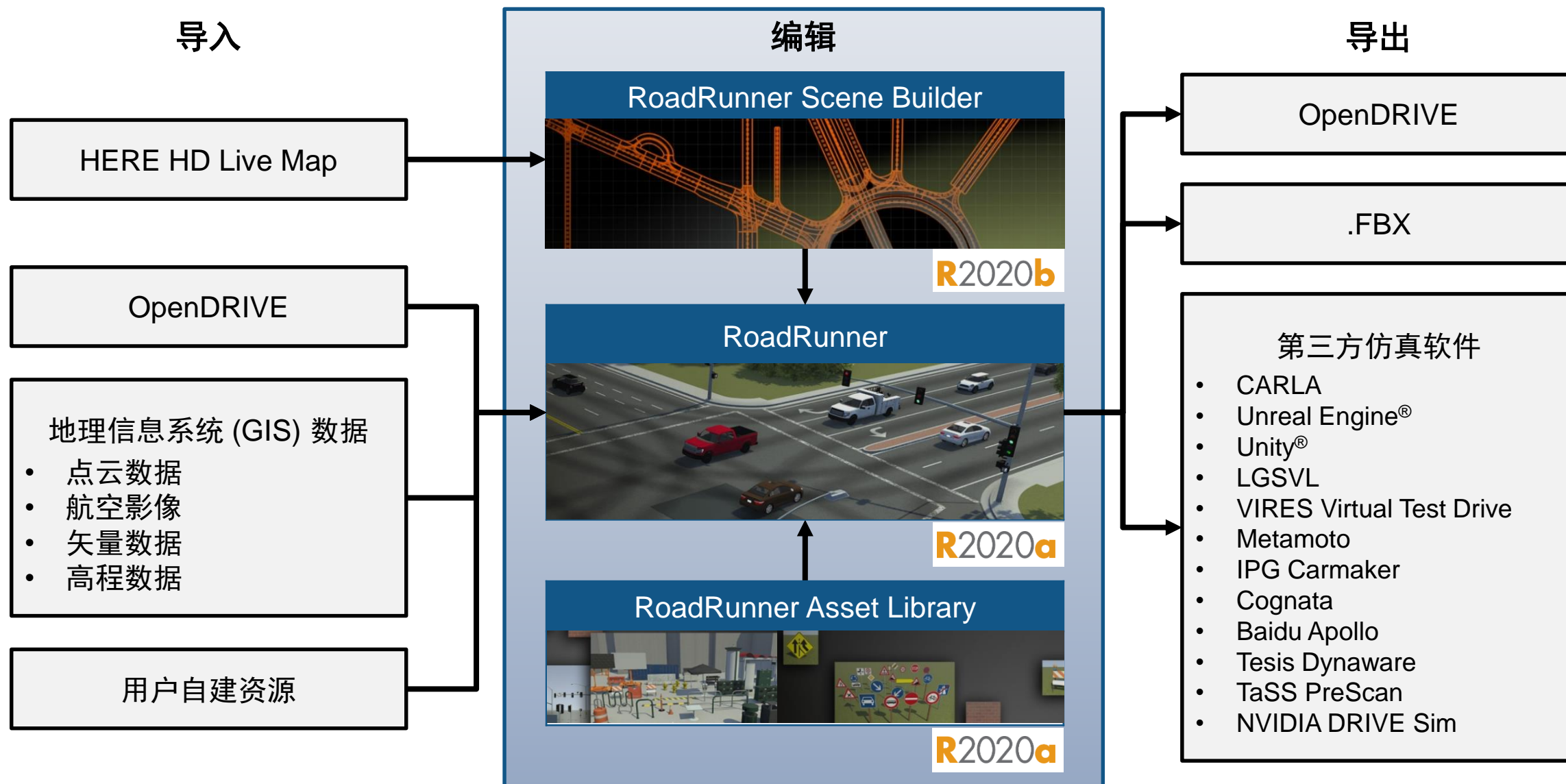
# 开发自动驾驶系统——MATLAB, Simulink和相关工具箱



# 建立用于自动驾驶仿真的虚拟世界

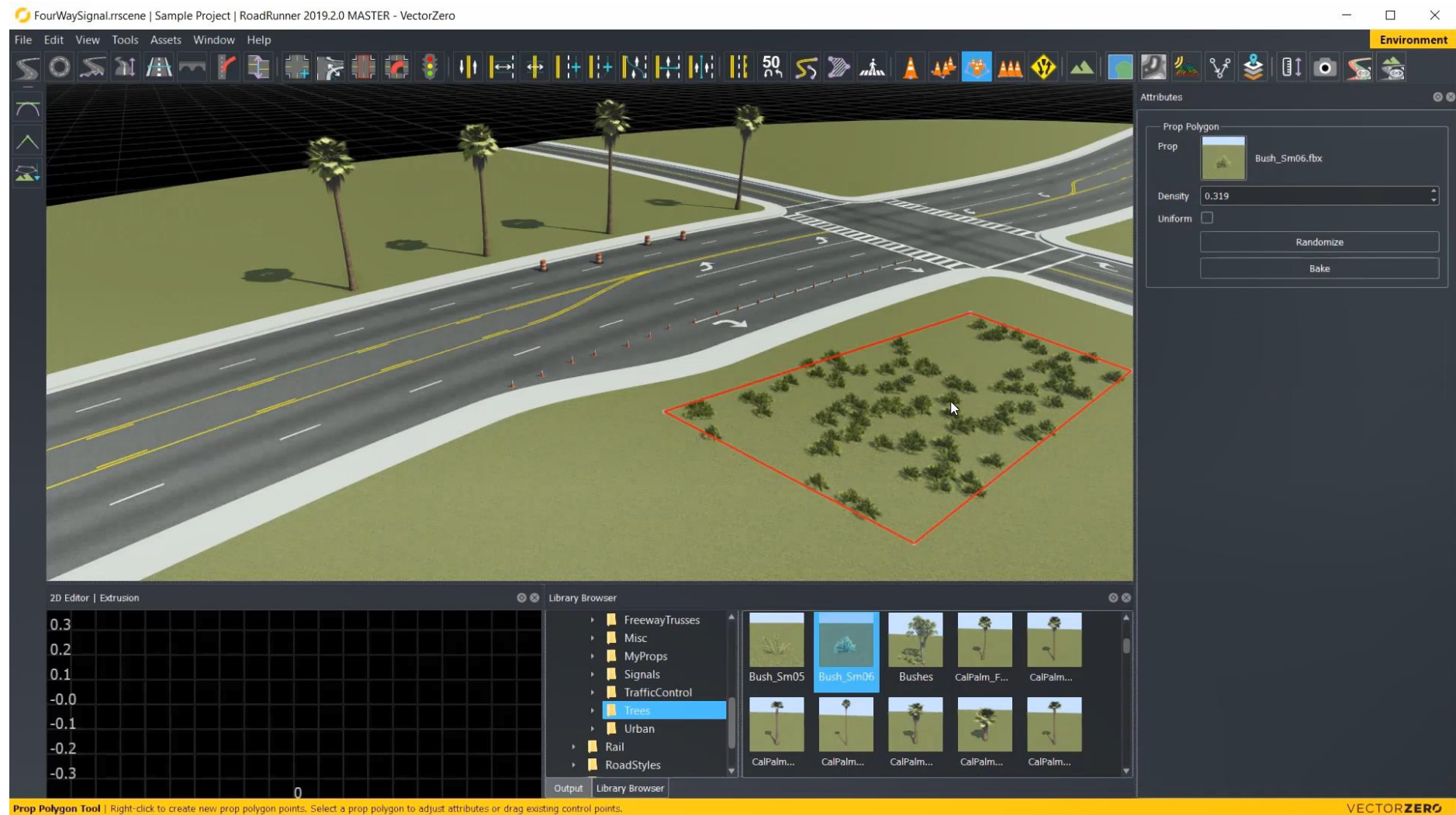


# 使用RoadRunner，为自动驾驶仿真创建3D场景





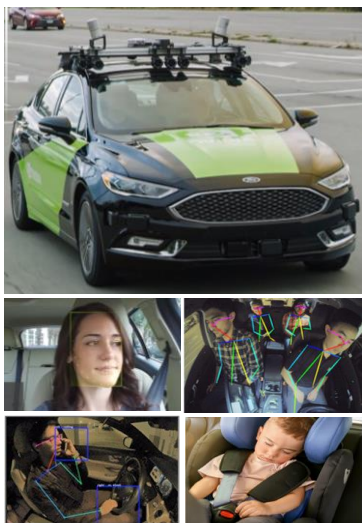
# 使用RoadRunner，为自动驾驶仿真创建3D场景



# NVIDIA END-TO-END DRIVE PLATFORM

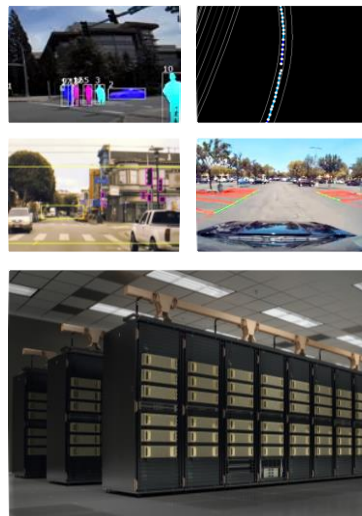
Autonomous Driving & AI Cockpit of the Future

COLLECT DATA



Hyperion 8 Vehicle Platform

TRAIN MODELS



DGX A100

SIMULATE



DRIVE Sim & Constellation

DRIVE AV



DRIVE AGX Orin

DRIVE IX

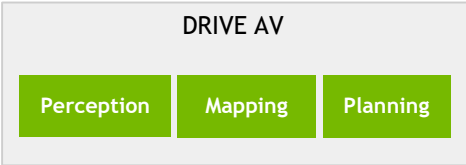


DRIVE RC

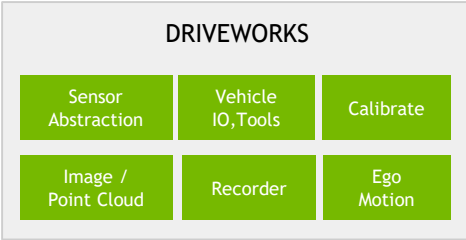


# NVIDIA DRIVE

## E2E AV Solution to Enable Rapid, Large Scale AI Development & Testing



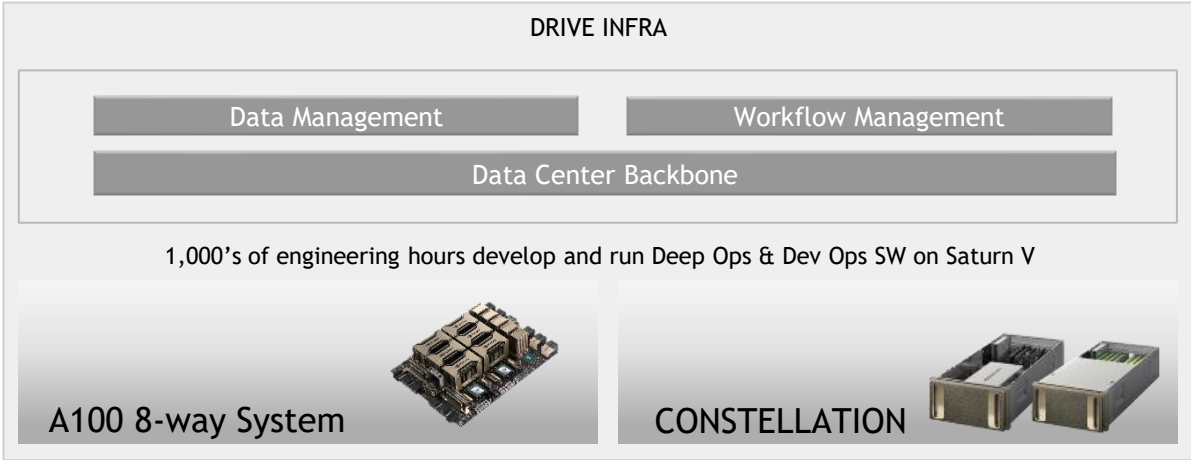
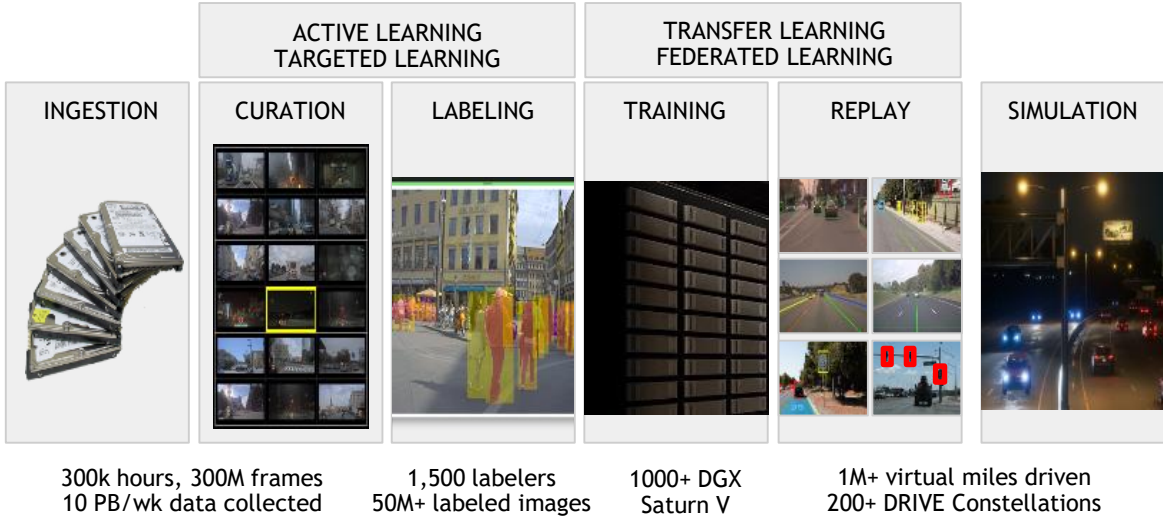
1,000's Engineers  
20+ DNNs, 50 Parallel Experiments



1,000's Engineers HW & SW  
20 million lines of code

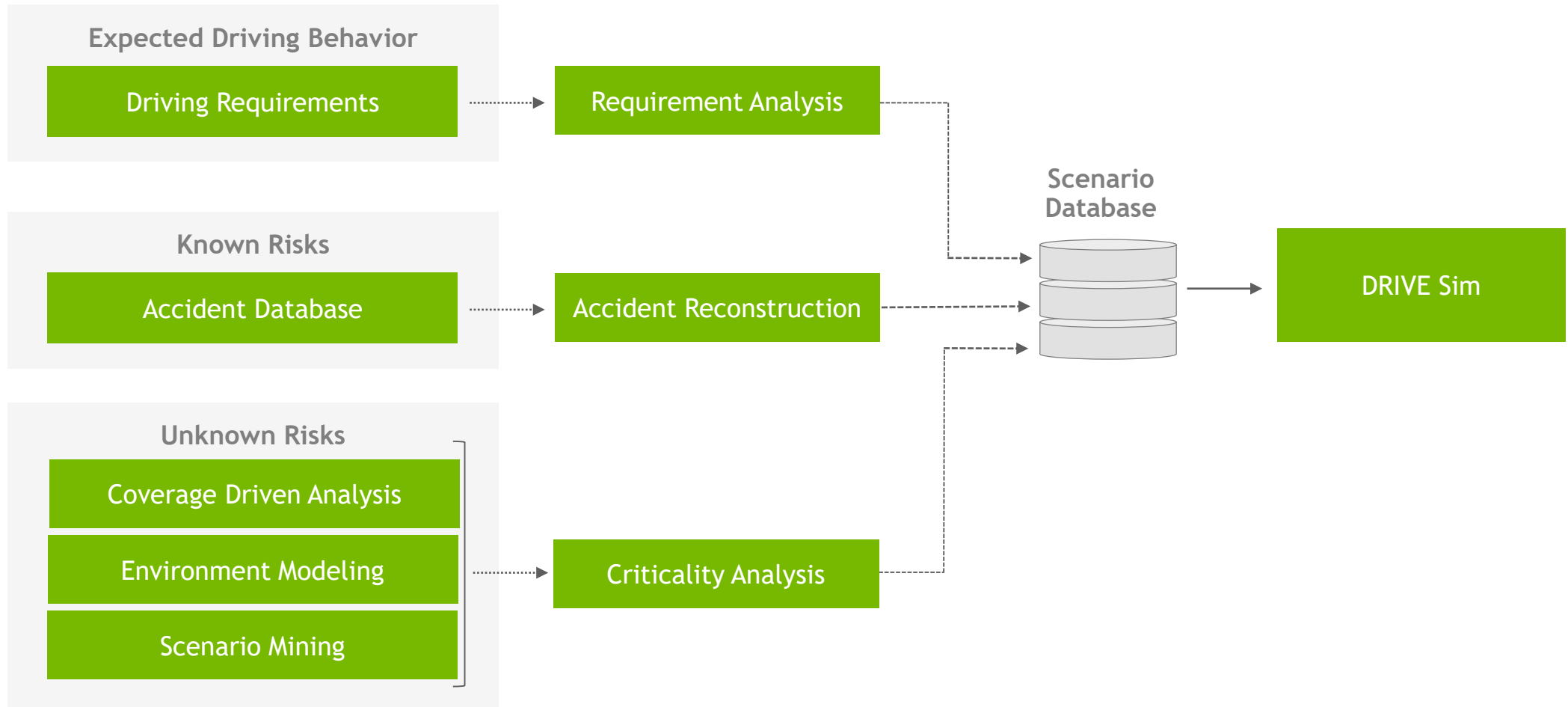


Sensor  
Data+Logs



# CONSTRUCTING SCENARIOS

Covering the Known Risks | Discovering the Unknown Risks





# NVIDIA DRIVE SIM 2.0

## System Level AV Simulator

Built on Omniverse | Cloud Native

Scenario-based | Repeatable & Reproducible

Scalable | Workstation to Data Center | SIL or HIL

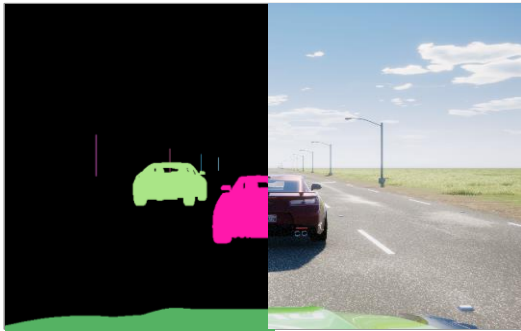
Improved Asset Import | RTX-based Sensors

Open | Modular | Extensible



# DRIVE SIM 2.0 - USE CASES

## Accelerated AV Development to Large Scale Validation



### PERCEPTION

- Generate synthetic dataset from Sim
- Rapidly iterate on DNNs & algorithms



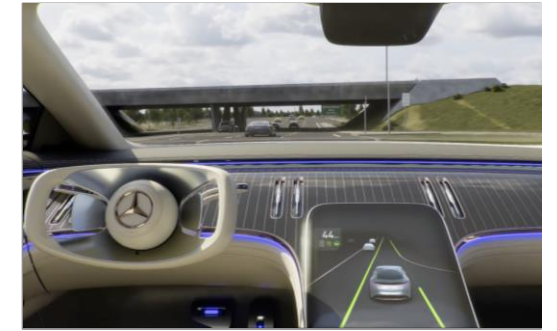
### PLANNING & CONTROL

- Bypass perception with GT sensors
- Develop and debug P&C algorithms



### FULL AV STACK

- Evaluate AV stack end-to-end
- From sensor input to actuation



### VIRTUAL VEHICLE

- Evaluate full driving experience
- UI/UX, cockpit displays, HMI, speech etc.

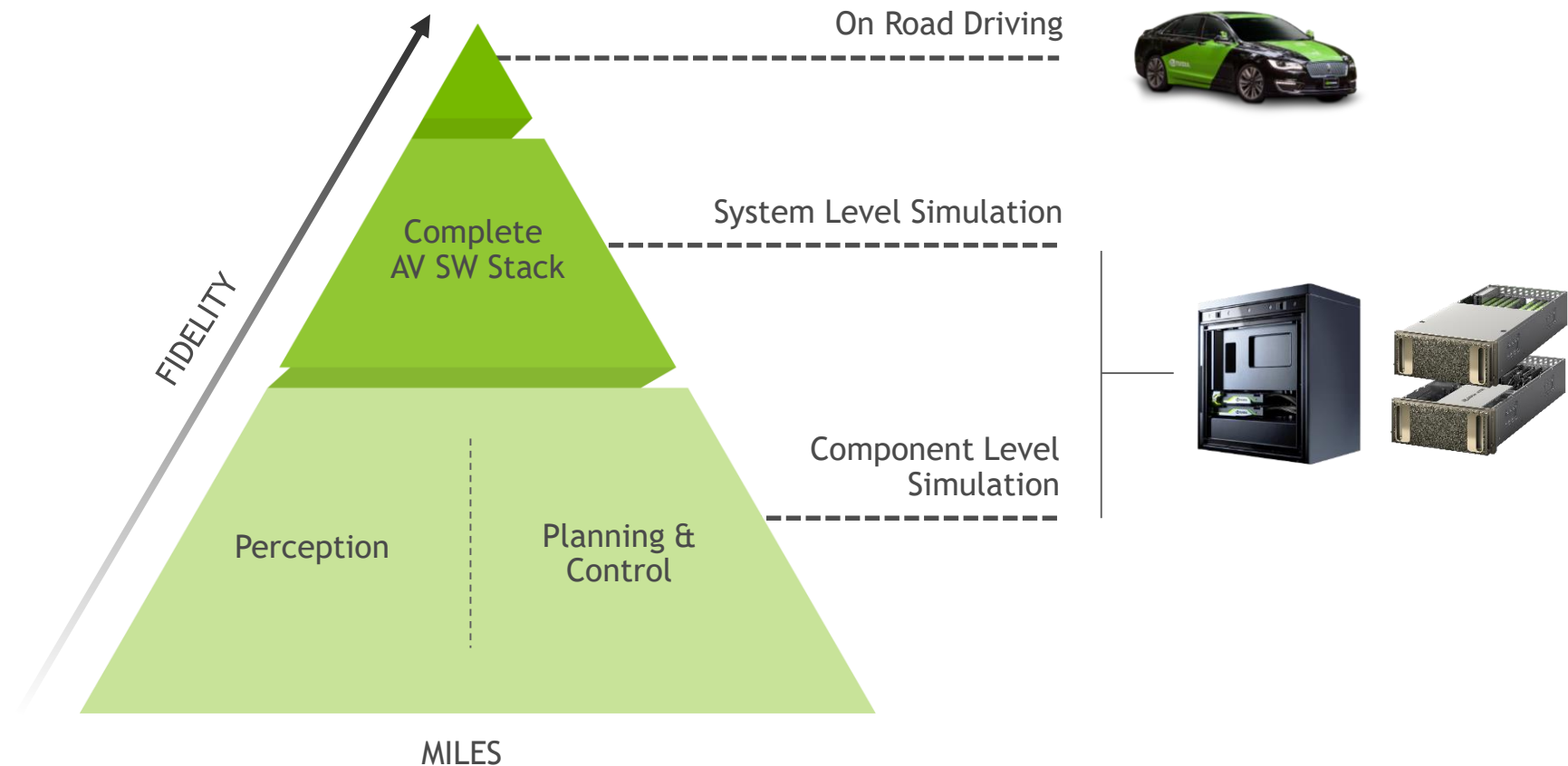


Common Toolchain | Seamless Transition | SIL or HIL



# INCREASING DEVELOPERS EFFICIENCY, SPEED & COVERAGE

Optimizing for Productivity and Cost



# GAME ENGINES ARE NOT DESIGNED FOR AV SIMULATION

	AV Simulation Requires:	Game Engine
Scalability	Scalability across multiple GPUs and multiple GPU nodes	Not designed to scale across multiple GPUs or nodes
Sensors	Physically accurate sensors   Optimized for accuracy	Viewports   Optimized for gamers   Beautiful but not accurate
Timing	Timing control   Repeatability   Single process to schedule all threads	Non-deterministic behavior   No timing guarantees
Modularity	Modularity   Extensions easy to write, load, distribute	Not modular   Content exported into proprietary format
Sim World State	API to access and modify world state   Full history   Ability to replay Sim	Opaque to other codebase   No history
Cloud	Cloud native architecture	Authoring & runtime closed   Not cloud native



# NVIDIA OMNIVERSE

## NVIDIA's Simulation & Collaboration Platform

Architected for large-scale, multi-sensor simulation

Physically accurate, real time rendering with RTX

Built on Pixar's Open Universal Scene Description ( USD )

Deployed on any NVIDIA RTX™ GPUs

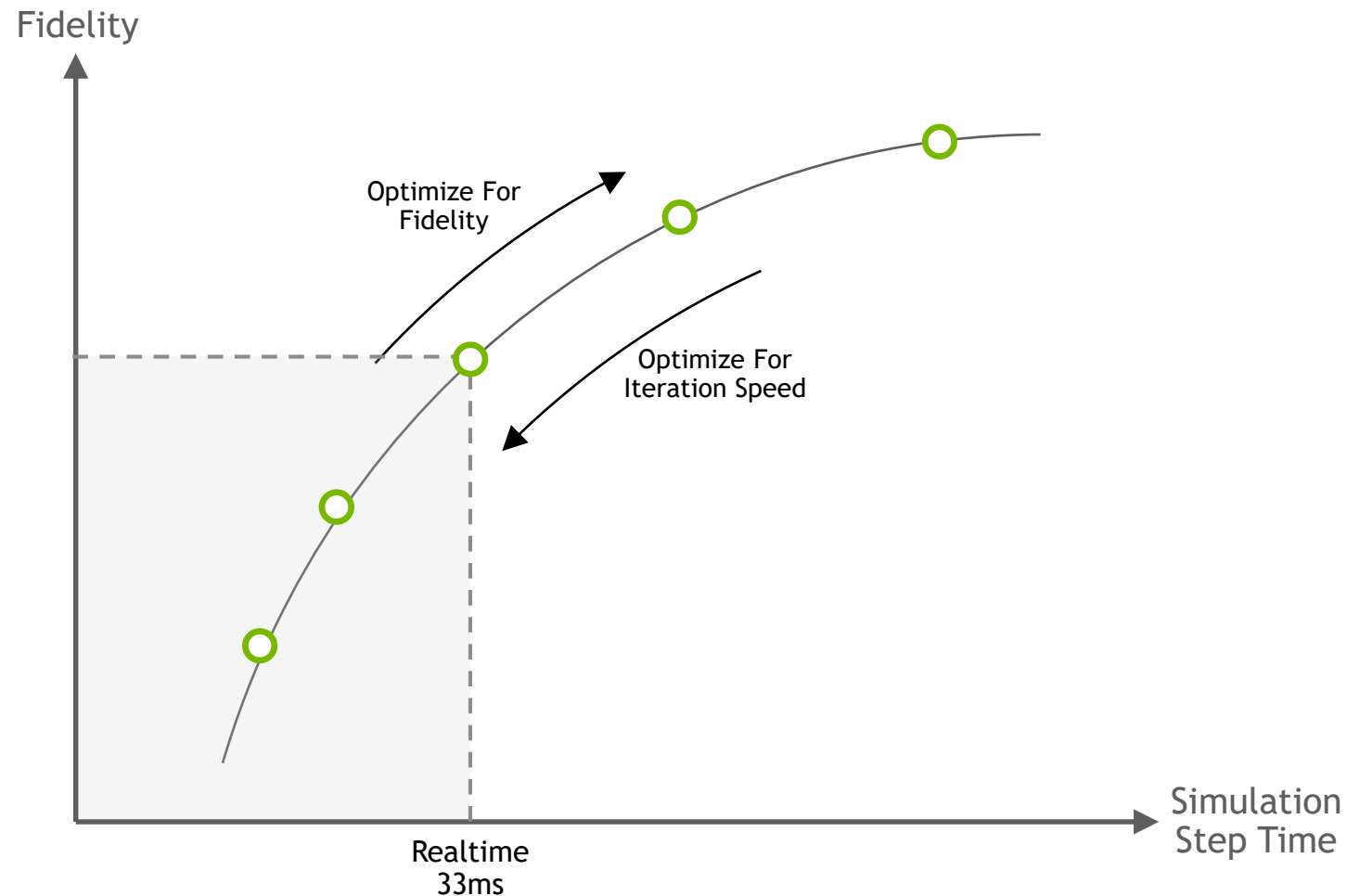
Open | Modular | Extensible | Cloud native





# DRIVE SIM 2.0 ENABLES ELASTIC SIMULATION TIME

Can Run Faster or Slower than Realtime - Use Case Driven



# SENSOR MODELS IN DRIVE SIM

## Raytracing-Based Sensor Models

Camera

Radar

Lidar

USS

### Preset Models

DRIVE Sim directly support many sensors from well-known manufacturers

### Configure Models

Parameters of NVIDIA sensor models can be adjusted to meet specific sensor requirements

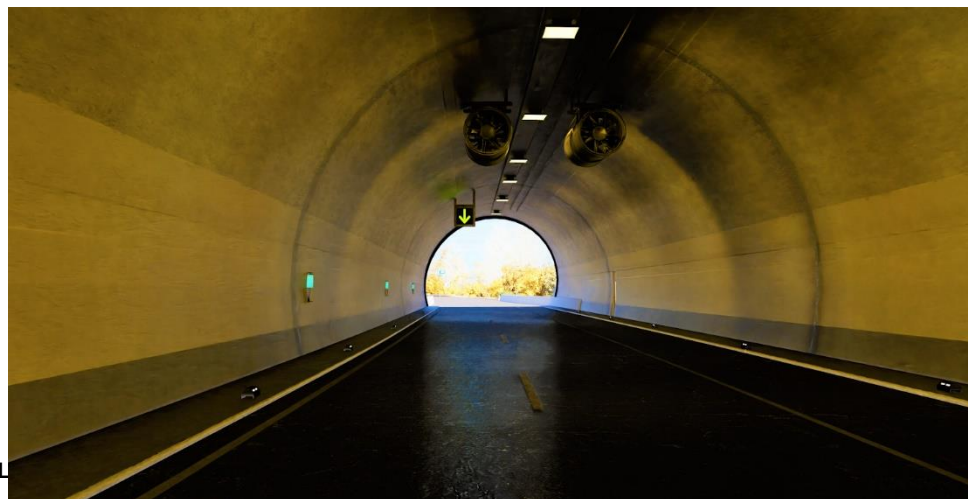
### Custom Models

Custom models can be created by users for new sensor types

### Partner Models

NVIDIA Ecosystem Partners build DRIVE Sim compatible models

# DRIVE SIM 2.0 - RTX CAMERA IMAGES





# DRIVE SIM 2.0 - RTX CAMERA IMAGES



# GENERATING GT DATA FROM SIMULATION

## Accelerating Perception Development

Fast | Perception development can start from day one

Accurate | No humans in the loop

Diverse | Corner cases & rare conditions

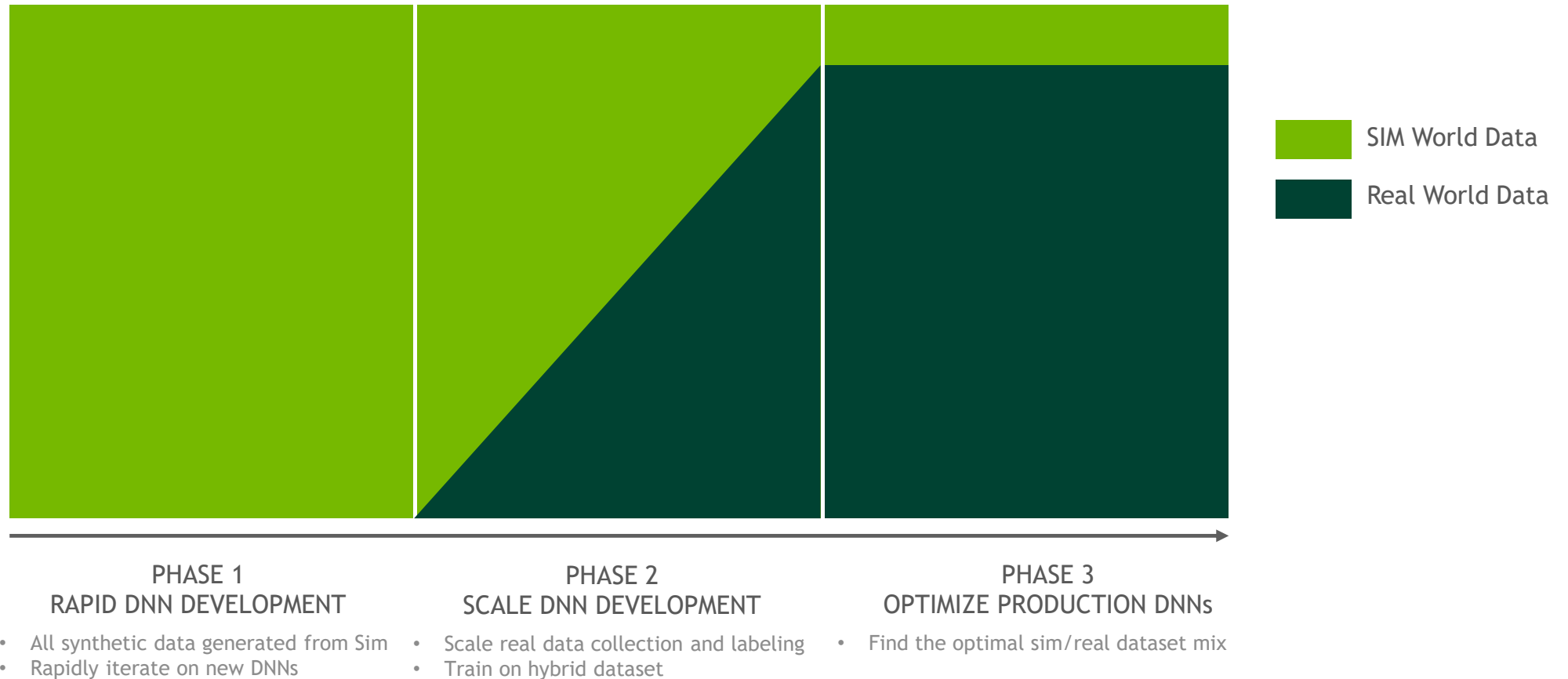
Low cost | Compared to collecting real data





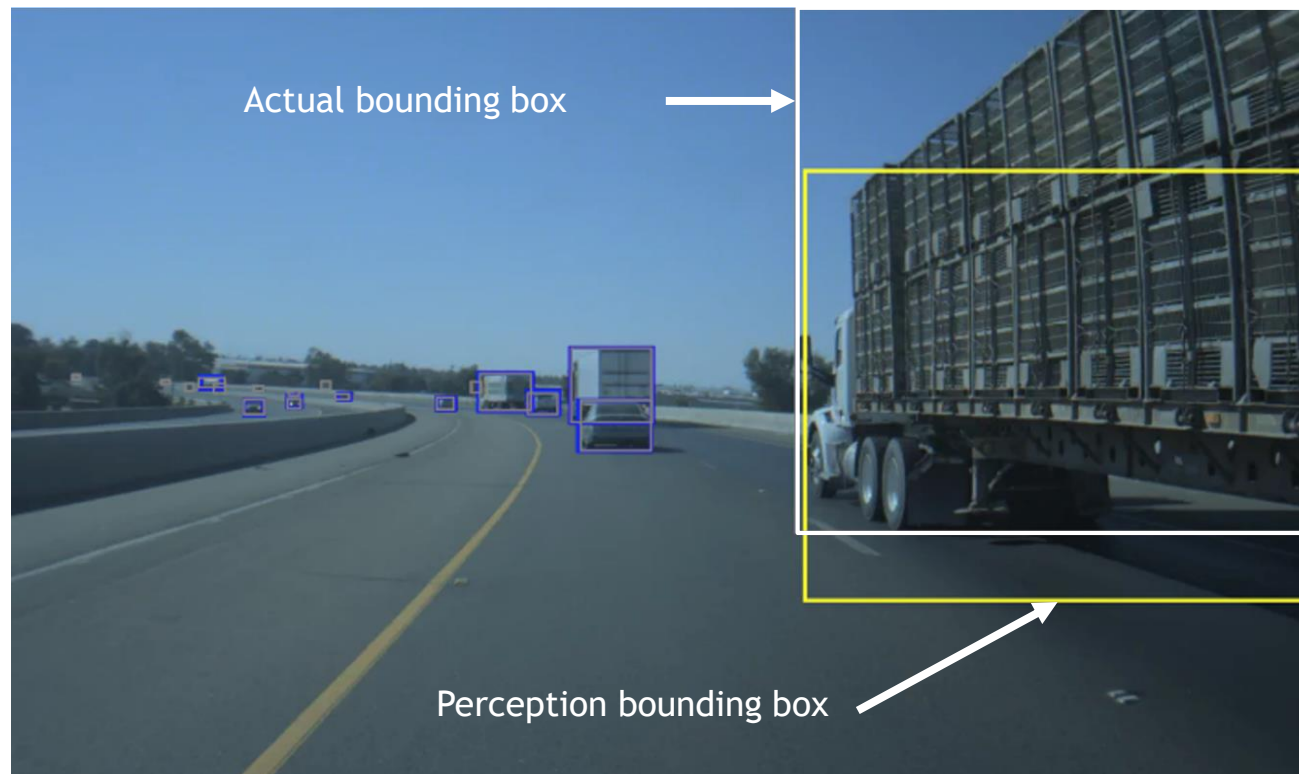
# PERCEPTION DNN DEVELOPMENT - THREE PHASE APPROACH

Simulation First Approach for Fastest Time to Production



# DRIVE SIM FOR PERCEPTION DEVELOPMENT

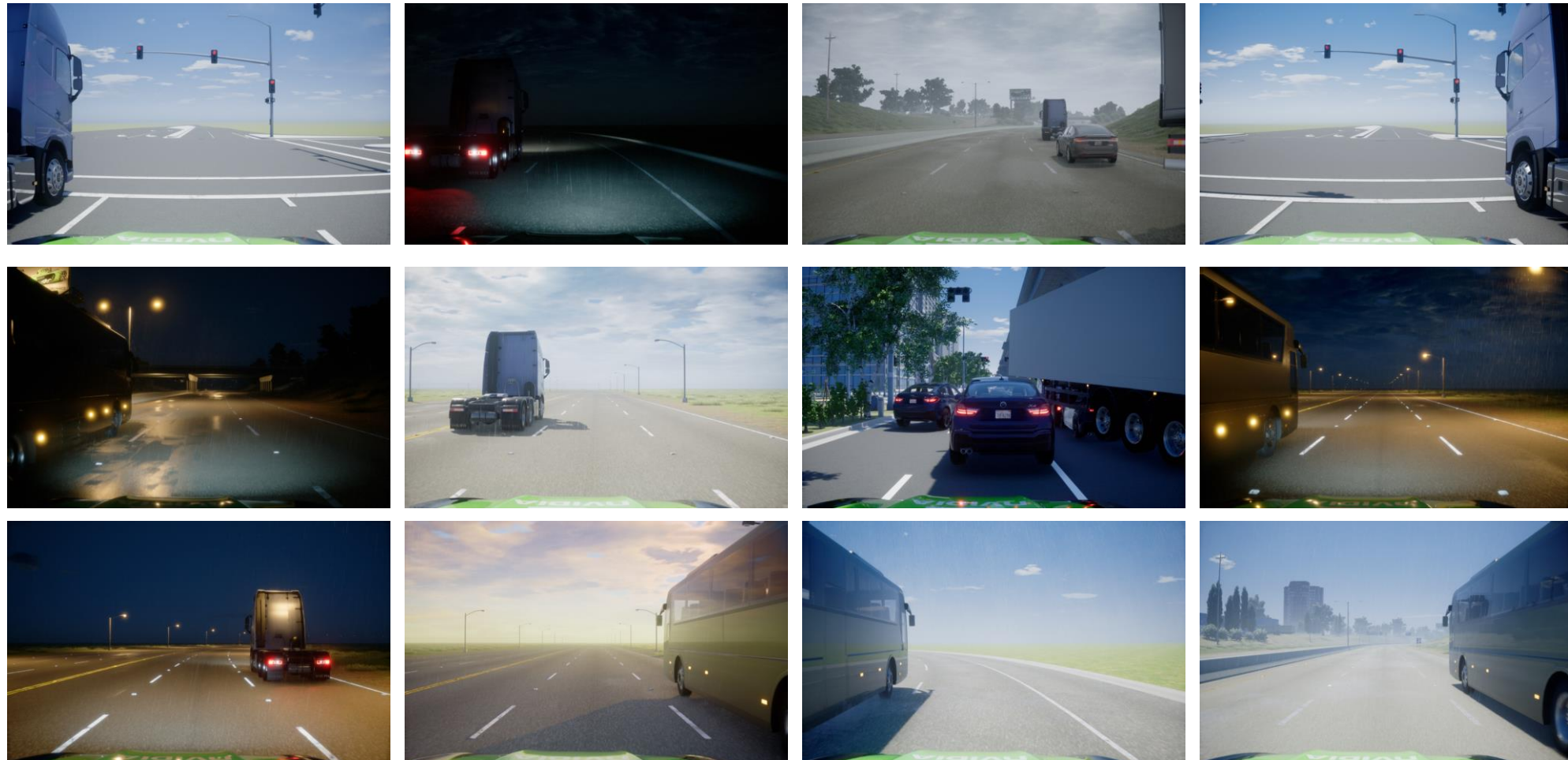
Case Study: Using imitation training to better classify trucks



Perception Failure Event

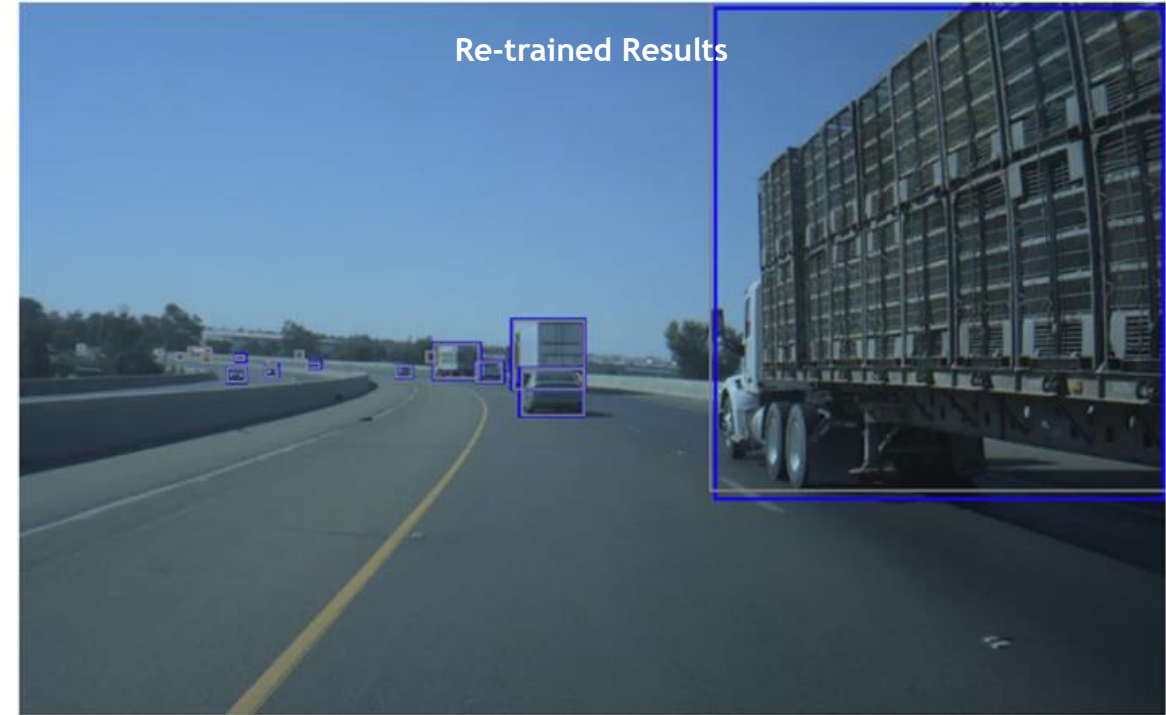
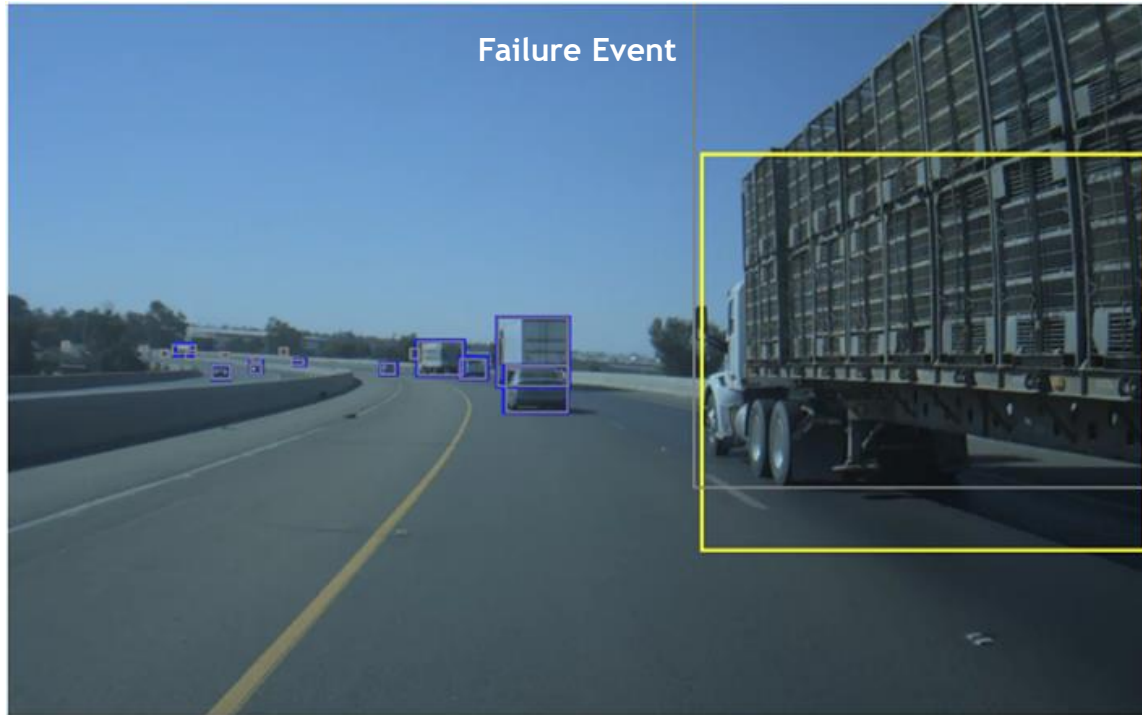
# DRIVE SIM FOR PERCEPTION DEVELOPMENT

Sample of DRIVE Sim generated training data to better detect trucks



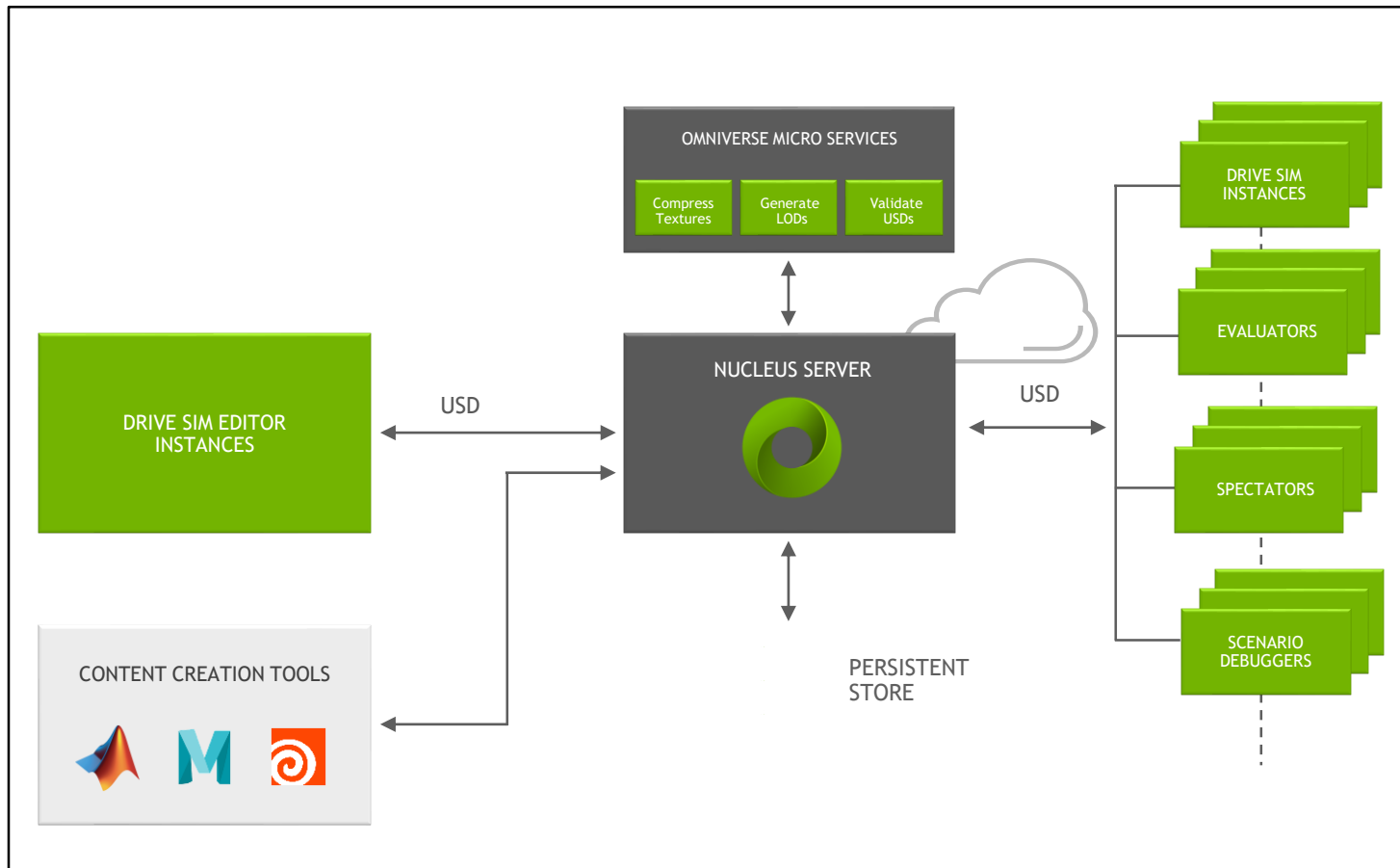
# RETRAINED RESULT

## Failure Event & Re-train



# DRIVE SIM CLOUD NATIVE WORKFLOW

“Google Docs” for Simulated Worlds



Content and application are decoupled

- Content pushed to Nucleus, loaded at runtime

USD assets remain editable and ‘live’ at runtime

- no pre-baking to ‘dead’ game engine format

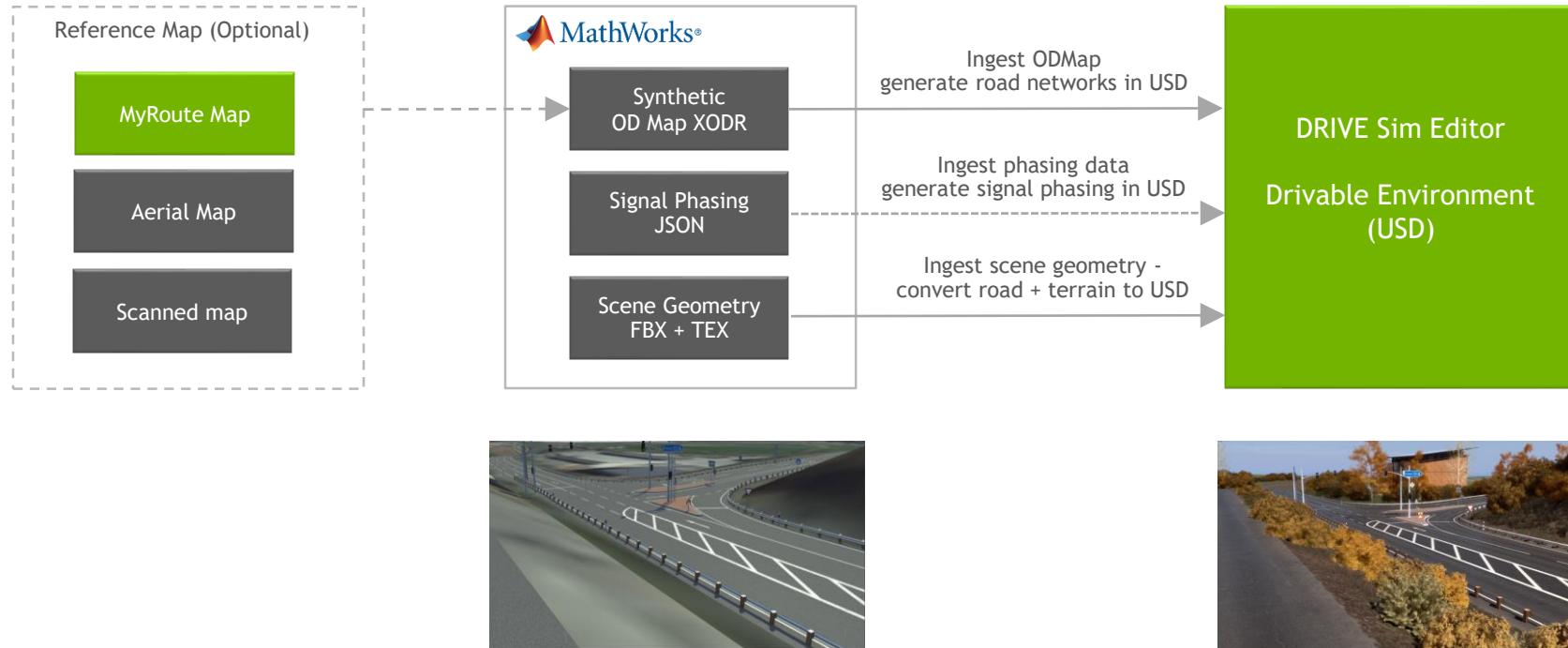
Content updates published as diffs

- Lite, fast and efficient

Fast turnaround from content generation to Sim results

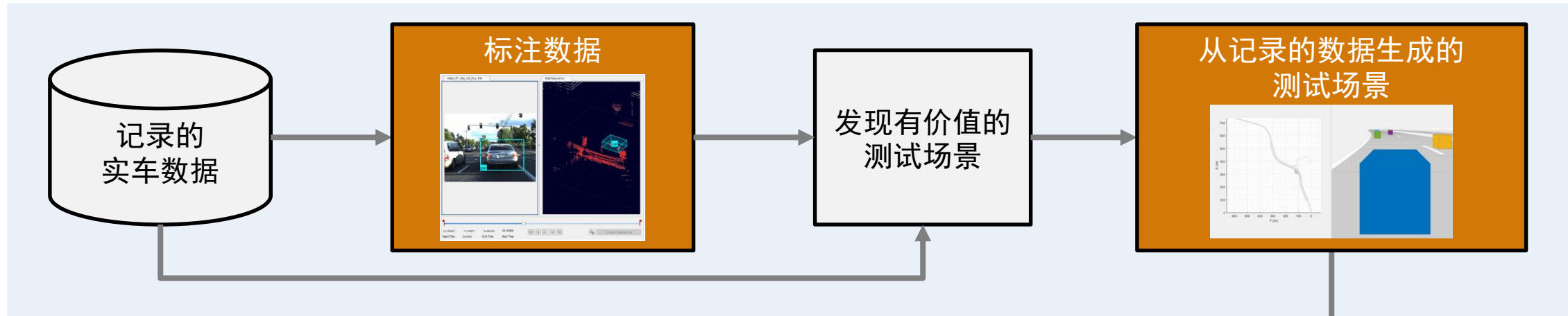


# CREATING & IMPORTING ROAD NETWORK TO DRIVE SIM

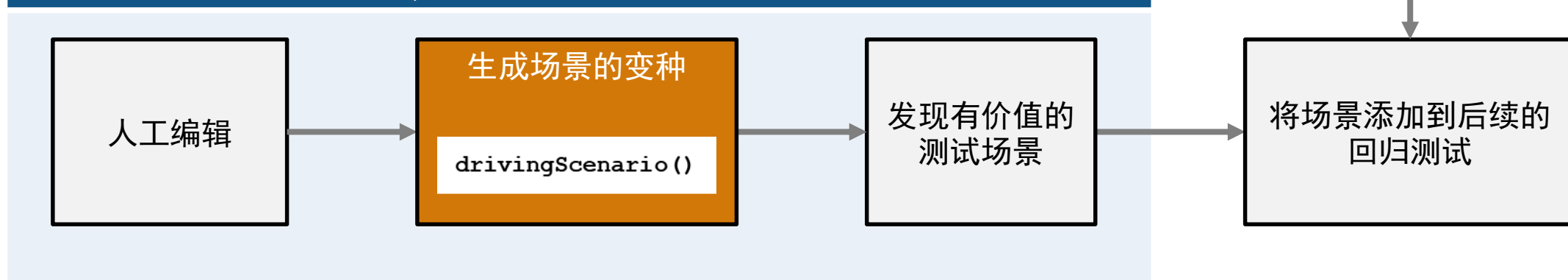


# 自动驾驶测试场景的两种来源

## 从记录的实车数据，发现潜在的测试场景

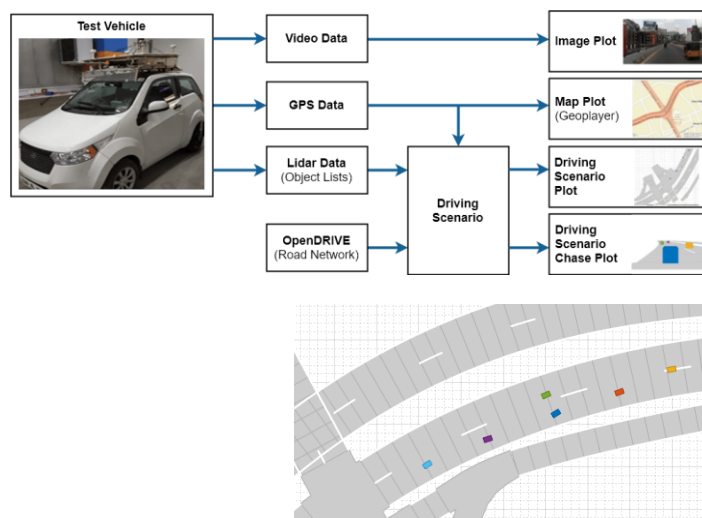


## 生成人工建立场景的变种，发现潜在的测试场景



# 如何生成自动驾驶的测试场景？

## 从记录的数据生成场景

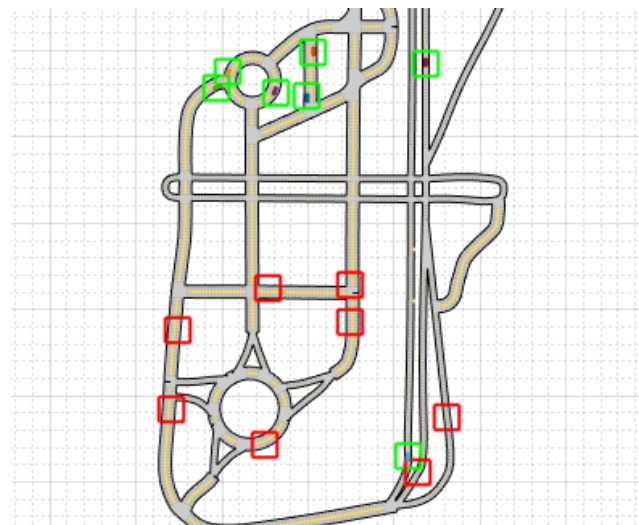


### Scenario Generation from Recorded Vehicle Data

*Automated Driving Toolbox*

R2019a

## 自动生成场景的变种

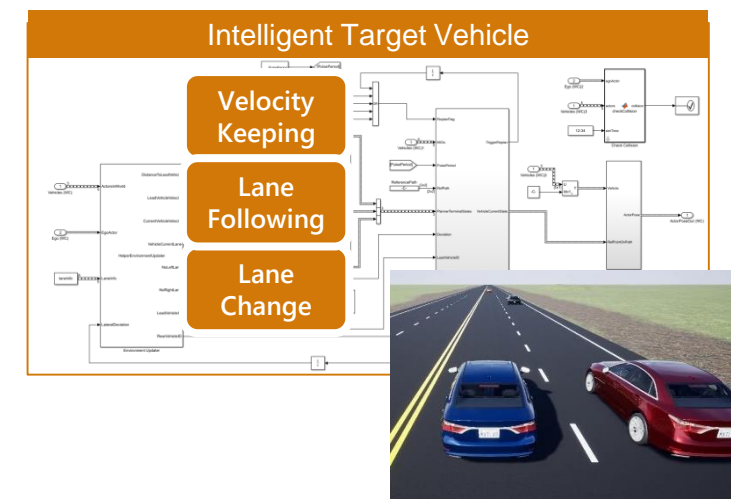


### Automatic Scenario Generation

*Automated Driving Toolbox*

R2020b

## 仿真带人工智能的目标车辆



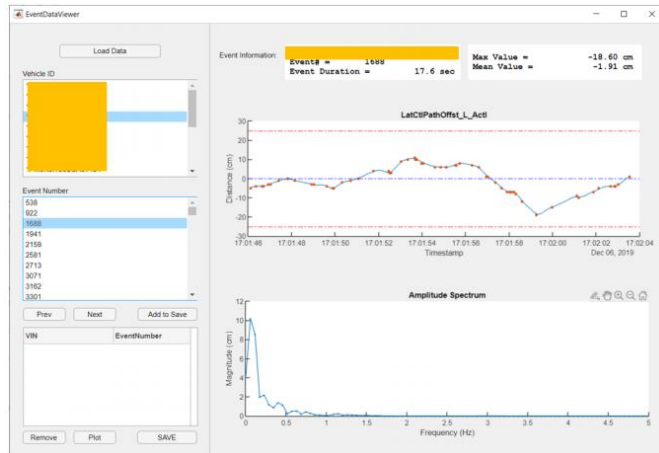
### Highway Lane Following with Intelligent Vehicles

*Automated Driving Toolbox, Navigation Toolbox, Model Predictive Control Toolbox*

R2020b

# MathWorks提供用于分析和重建驾驶场景的数据技术

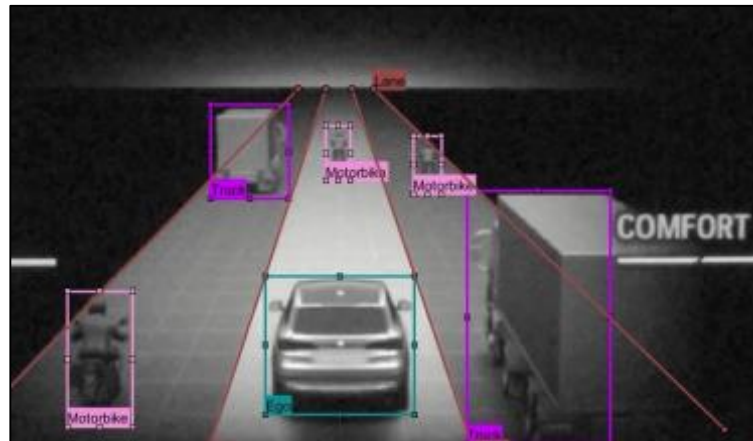
## Ford 从记录的数据中提取事件



## Using MATLAB on Apache Spark for ADAS Feature Usage Analysis and Scenario Generation

*MathWorks Automotive Engineer Conference 2020*

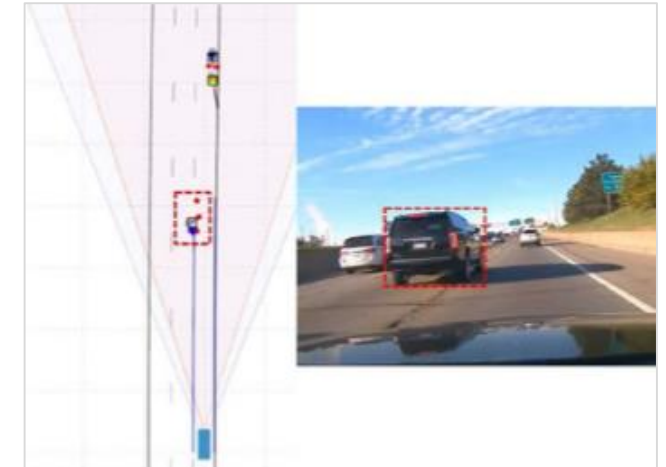
## BMW 自动标注记录的图像



## Automated Verification of Automotive Infotainment

*MathWorks Automotive Conference 2020 – Europe*

## GM 从记录的数据生成仿真场景



## Creating Driving Scenarios from Recorded Vehicle Data for Validating Lane Centering Systems

*MathWorks Automotive Conference 2020 – North America*

# MathWorks提供用于仿真车辆动力学的Simulink附加库

2轴车辆	3轴车辆	挂车	
			
动力	转向	悬架	轮胎
			

相关工具箱: Vehicle Dynamics Blockset, Automated Driving Toolbox

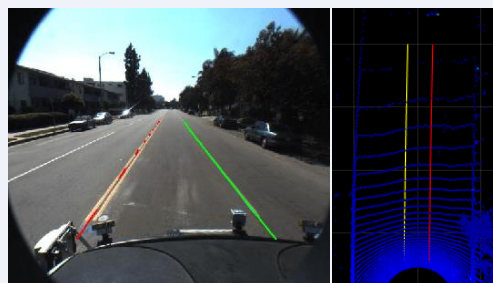


# 开发自动驾驶系统——MATLAB, Simulink, 以及RoadRunner

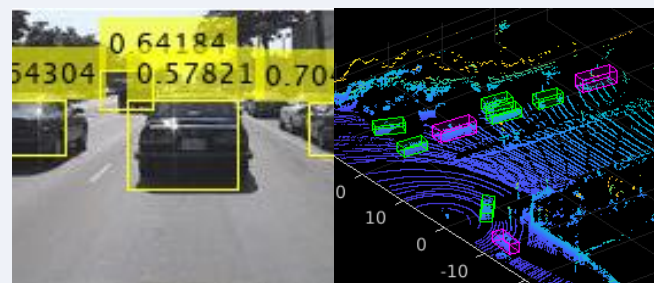


# 设计检测与定位算法

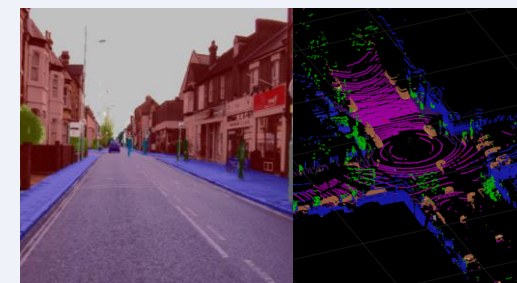
## 车道线



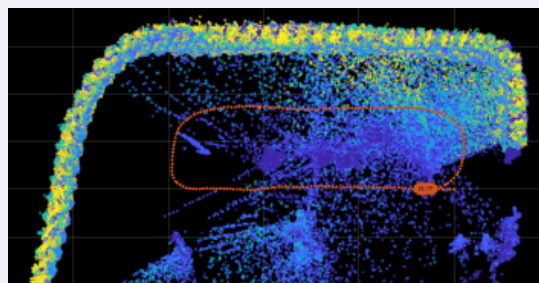
## 车辆



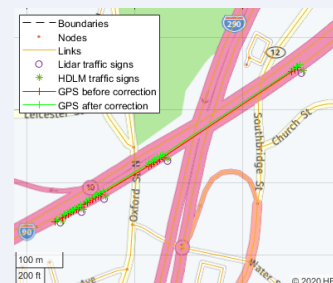
## 语义分割



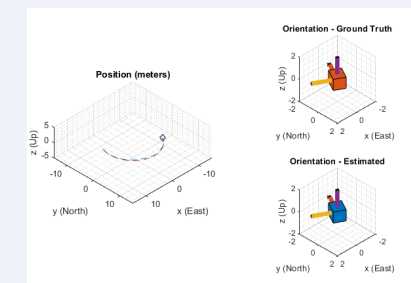
## SLAM



## 地图



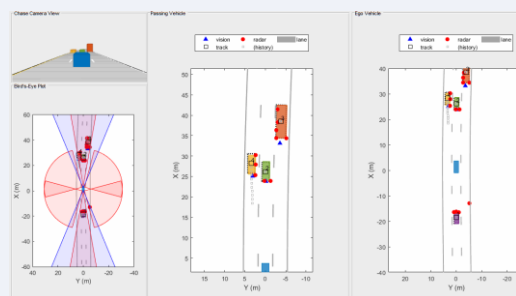
## 惯性传感器



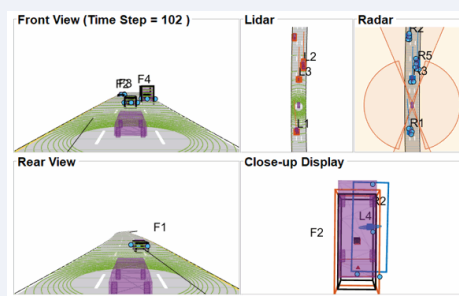
相关工具箱: Automated Driving Toolbox, Computer Vision, Lidar Toolbox, Radar Toolbox, Deep Learning Toolbox, Navigation Toolbox

# 设计跟踪与融合算法

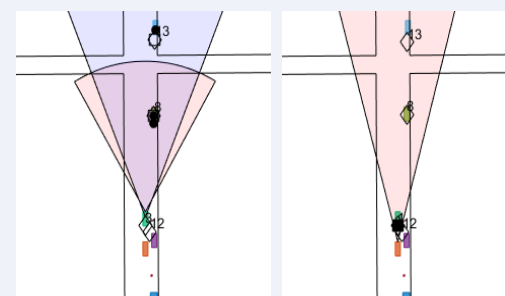
## 雷达 & 视觉



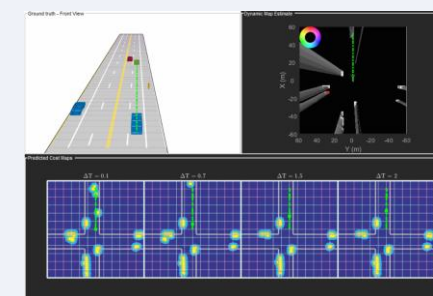
## 激光雷达 & 雷达



## V2V



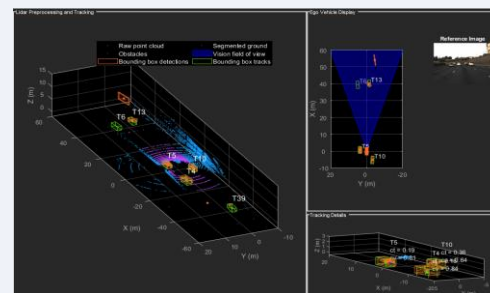
## 障碍物栅格



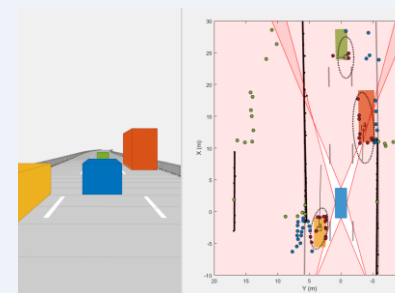
## 相机



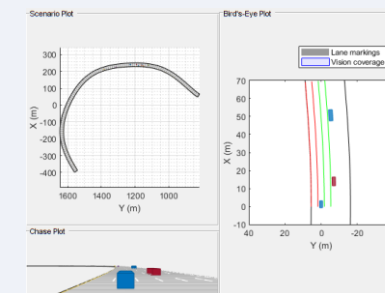
## 激光雷达



## 多径效应

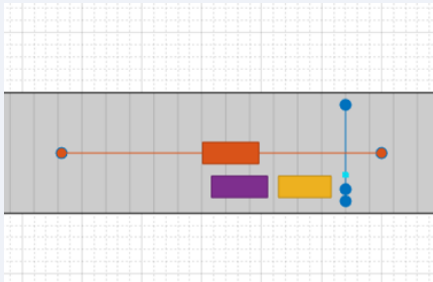
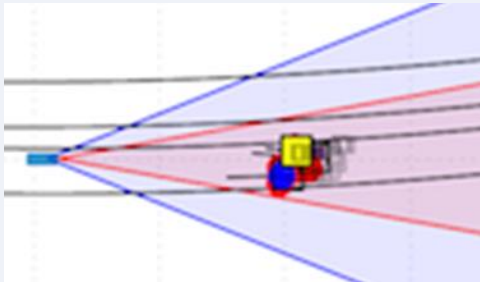
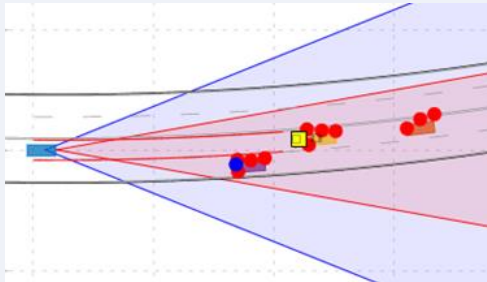
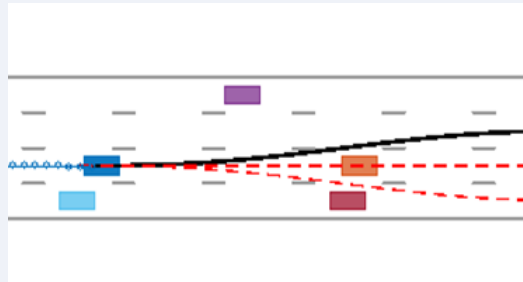
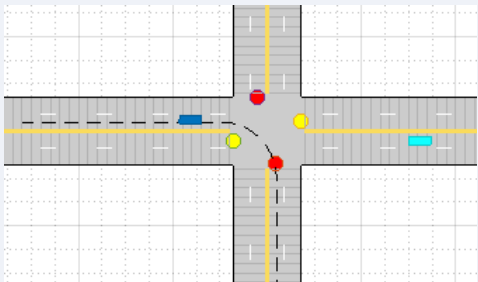
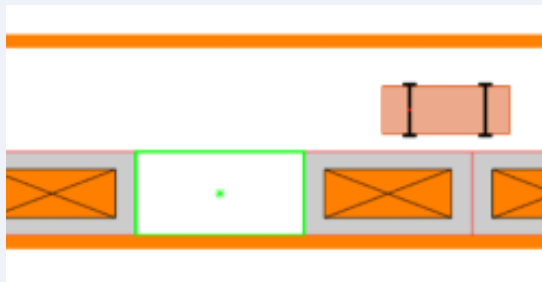
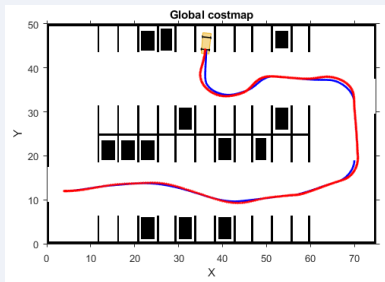
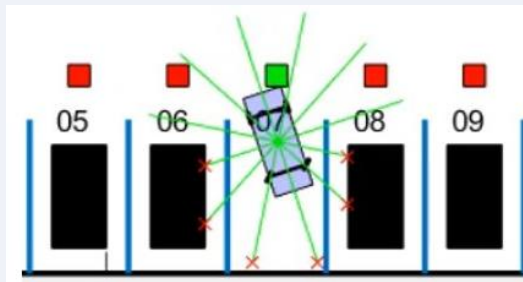


## 车道线



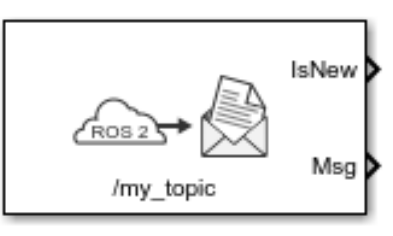


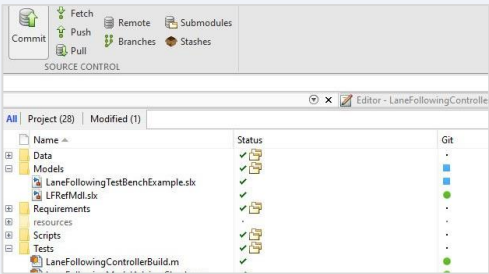
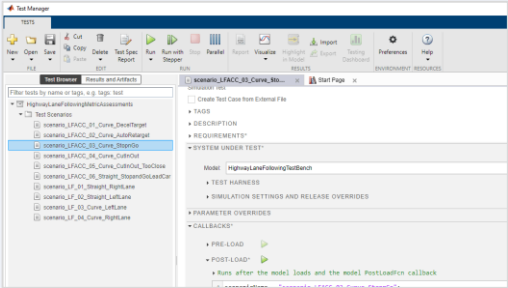
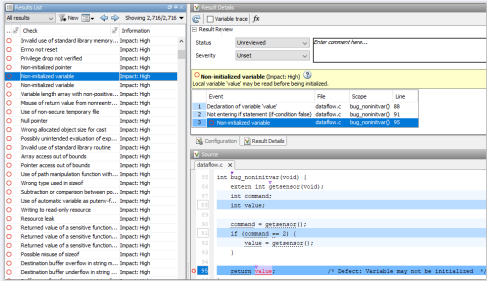
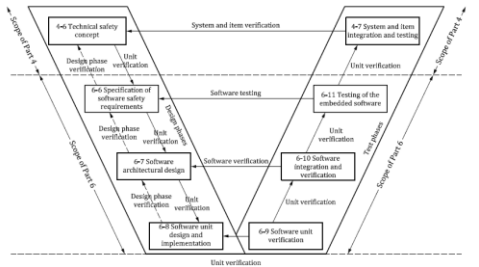
相关工具箱: Automated Driving Toolbox, Tracking and Fusion Toolbox, Radar Toolbox

# 设计规划与控制算法

AEB	ACC	车道跟随	车道变换
			
信号灯辅助	侧方位泊车	代客泊车	强化学习
			

相关工具箱: Automated Driving Toolbox, Model Predictive Control Toolbox, Stateflow, Navigation Toolbox, Reinforcement Learning, Robotics System Toolbox

# 开发自动驾驶应用软件

<div>代码生成</div> <div><div>C</div><div>C++</div><div>GPU</div><div>HDL</div></div>	<div>ROS / ROS 2.0</div> <div></div>	<div>AUTOSAR</div> <div></div>	<div>DDS</div> <div></div>
<div>持续集成</div> <div></div>	<div>自动化测试</div> <div></div>	<div>代码分析</div> <div></div>	<div>ISO 26262</div> <div></div>

相关工具箱: MATLAB Coder, Embedded Coder, GPU Coder, HDL Coder, ROS Toolbox, AUTOSAR Blockset, DDS Blockset, Simulink Test, Simulink Coverage, Polyspace, IEC Certification Kit